

FELLOWSHIP PRESENTATION – 1

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by Suzon Fuks – ONLINE using UpStage & U-Stream (audio) - 13 December 2009

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PRELUDE

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Suzon: hi! i have started the u-stream but ONLY voice. So no worries if you have only a black frame, it is normal but you should hear me talking or typing. <http://www.ustream.tv/channel/brisbane>

James: its better if u could be a player not audience, for later giving feedback.

Helen: hi :)

James: present so far: mem, liz, tara, martin, helen. hi mem!

[helen] zdravo mem

Tara: hi mem

Mem: hi! hi all

Tara: hi suzon

[helen] grias di martin kia ora liz

James: Kia ora

[Martin] hi all

[helen] giday jim & suz

James: on the other side of globe, tara

Helen: it's good you're not using video on ustream, cos my computer can hardly cope with this

James: just sound yes

Liz: kia ora - from kawerau!! hehe

Helen: the text input was really slow before but it's better now

[Mem] maybe santa will bring you for new year eve

[helen] that would be nice, but i won't hold my breath!

[Mem] new mac for helen, please santa! yes, sure you wont

Helen: andy is on skype now

[james] new mac, new mac hi andy

[Tara] be careful what you wish for. my new mac has been a headache

[helen] : (

[james] sorry to hear

[Tara] better now

[james] i love my newy

[Tara] i will love mine

[Mem] one day? ...

[james] slow love

[Martin] i love my old one :)

Tara: "now that it is fixed and i'm recovering from headache

[Mem] yep haha oh, great, congr

[Tara] am i the only one with a blinking stage?

[Mem] cool, yes 0 degrees here

[helen] what's blinking, tara?

[Mem] electroears

[Martin] snowing here

[Mem] hey, here too

[helen] wild wind here

[Mem] from yesterday

Helen: we lost liz? & tara? they must have slipped thru a crack

James: cracks between interfaces

[Mem] cos of snow

James: snowed in?

[Mem] slow snow load yes

Mem: snowing from yesterday

[helen] nice

James: snowload

Mem: no no, just light

James: sno sno

Mem: but it is 0

Helen: nose nose

James: no sno

Mem: 0 C

James: sno nose, freezing

Mem: snowelectricity

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James: electric snow

Mem: snowscreen

Helen: snelectric

Helen: snoelectric

James: sounds like hoover brand

Mem: snowdance

Helen: tara & liz came back, i bet they just went out for a fag, her avatar might smoke

Mem: snow smoke

James: those former athletes are the worst

[Tara] my av smokes upside down

[helen] my av smokes inside out

[Tara] party trick

[helen] inverted smoking

Helen: just start! it's after quarter past

James: does anybody not hear ustream? ok

[Tara] i moved to my new computer and now i do

James: who doesnt hear?

Liz: me and whisper not gooing ok, sorry

Suzon: you need to type : to have thought balloons

James: did u open u stream?

Helen: U-stream <http://www.ustream.tv/channel/brisbane> (the event is called sharing-1 & password= sharing-1)

Liz: yes I had it but connection crashed

Helen: perhaps you could use skype as well & liz could listen on skype?

Suzon: yes sure, liz come on skype and i will call you

[Martin] hopefully i will add audio-streaming as a new feature to upstage soon...

Liz: can only do skype chat

Helen: yay martin!

[Mem] yeeeeeeH

[Martin] i know ;)

[Tara] woohoooo

Helen: i make you special obazter when it's done :)

James: Liz sorry but we might have to start

Liz: yes please do

[Martin] thx helen :)

Helen: shall i retype a whispered summary?

Liz: I will keep quiet - I think the vodem is not so good

James: in a seperate tab

Helen: ok i'll try. ok

[Russell] hi I am finally with eletricity

Helen: then we have a record in the log as well. hi russell

James: russell

[Mem] hallo Russell

Russell: hi

[helen] lol

Suzon: hi russell!

[helen] lol

Suzon: do you have ustream open?

Helen: U-stream <http://www.ustream.tv/channel/brisbane> (the event is called sharing-1 and password= sharing-1)

James: open in seperate tab

Russell:Hi suzon

Suzon: hi russell

[helen] are you sure, suz?

Suzon: please open u-stream. it is only voice

James: let us know when u hear u stream please russell

Suzon: so i can start

James: then suzon will start

Suzon: we can start

Liz: have again - thanks

Helen: i think you should start anyway. i'll retype

James: ok

[helen] otherwise we here forever

[Mem] break a digit!

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PRESENTATION

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[suzon2] After presentation 30 mins max for feedback, we can talk then. for the fellowship, it's in 2 phases: first: exploring screendance, 2nd networked performance. i gave a timeline, complete, over 2 years but i have knee problems. So, i'll postpone the new york festival in january next year, also the festival in amsterdam has been postponed. so i'll go from amsterdam to new york next year, after my knee op. the first year is about screen dance. the second about networked performance. it's difficult to split like that, as i need to prepare 2nd phase. so that's why i'm also sharing it today. one thing i said i'd do is have a blog, to give myself a structure and to trace the progress of the fellowship & have discipline in writing,collecting info & notes, and also to have a dialogue with my peers & get feedback. BUT blog is not conducive to dialogue, i don't get many comments but i get emails. it's good for me to keep posting. it was a learning curve in terms of learning wordpress & php. also to think about how to categorise & present the material, posting, resources, hopefully it can be interesting!

[Mem] hi audience, please log in as player

[suzon2] another thing i said i'd do is revisit old works & use footage in order to make new works. i'm going to make at least 3 new videos. it's interesting to sort out & catalogue what was screenbased work, visuals for performances & then unused footage. By doing that, i realised some needed rescue, some has to be digitised. It takes time, not very vertical linear process! more horizontal, embracing the whole material! one work i rescued & revisited is "FILS". i'm going to show some photos, that i scanned as polaroids were fading. The work unfolds along several metres. I realised how much already i was interested by graphic aspect of the body and how to script or write with the body: weaving hair with the body, with the hands. It was inspired by a text about the Dogon cosmogony, a passage about the speech. Next work i rescued, SYNOPTICS - i haven't found the super8 yet, there are my first super8 movies. I filmed the walls. the little dots are where the lens was directed to. you can see the arrow indicating the movement of the camera, just filming the walls! i found these photos but i know i took them after i shot the movies but i didn't find the movies.

CARDBOARD ENCLOSURE

this is my first installation performance. what i found interesting revisiting all the notes, is how i always worked first on the concept and went from there to develop the content. it's all about the space & the relation between the performer & the audience, fiction & reality. i was given a space at the visual arts school & i took photosbut i could only work in the space 2 weeks before. so i drew a lot of sketches to prepare, which i found interesting to watch now. Cause now, i use cameras to document my process. i have found this really rich in information which i don't have now in the photos. here is an explanation about the use of the PCM, an audio device at that time! maybe some of you have seen this image already in 090909 (!!!),i photographed someone moving inside the cardboard to see what it looked like. Eventually, this is the performance PLAN/SCRIPT. audience entered here. cables around the room from ceiling to floor maintaining vertical curved screen. slide projector onto a mirror suspendedd & tipped, projecting onto floor, the cardboard seen from above, circle retracting as performance

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went on, until it was totally dark. movie continued with real cardboard, circling the audience, continuing as a shadow. at the end it was dark & people were enclosed!
KALEIDOSCOPE: this is a work for my masters. it was frustrating & interesting - lots of notes but no video or film or photos of this performance because of lack of light. i was given opportunity to work with huge graphic box, there was no graphic software! i had to prepare a session on the graphic box. i worked on a movement cycle of getting up & lying down, a symbol of the cycle of life: from birth to death. here is the preparatory graphics that i filmed from the screen of the computer. this is the installation plan.
it was one person installation. you could be outside the kaleidoscope & peep between panels, otherwise only one person inside. it was like instead of watching an old kinoscope from outside in, you were inside the machine & experiencing light & sound of the machine. there were slides projected from here. There is a detail of the slide projector projecting onto a rotating mirror, which was projecting onto bigger mirrors around the kaleidoscope. it was making an anamorphosis on the ceiling and at the bottom of black panels, you had a super8 movies of the graphics

[suzon2] phew hang on suzon, wait a sec, can i ask

[james] going great hen

Suzon2: do i need to keep typing? does russell have ustream? liz? oh there is someone in audience too

Russell: yes i can hear ustream

Liz: yes i still hace

Suzon2: ok i'll stop then, getting tired fingers ...

James: thanks hen

Helen: np

Russell:thank you

James: bluisters

Helen: yep

[Martin] thx

[helen] just noticed there is someone in the audience

[helen] do you have the sound on ustream? U-stream

<http://www.ustream.tv/channel/brisbane> (the event is called sharing-1 and password= sharing-1)

Helen: no carry on

[james] being in audience now is ok, but if u want to talk later you will need to log in as player the audio of Suzon's presentation is coming thru ustream

[helen] U-stream <http://www.ustream.tv/channel/brisbane> (the event is called sharing-1 and password= sharing-1)

[Russell] rebecca will join us shortly

[james] hello new audience take a seat we hope u can hear this thru U-stream

[Russell] rebecca is now listening to ustream

[james] good thanks Russell

[helen] lol

[rebecca] hello

[helen] hi :)

[Mem] hello rebecccca

Bob: hi

[james] hi bob place a colon before typing

[Bob] ok

[james] that way its silent

[helen] :)

[james] do u have the u stream audio?

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[helen] U-stream <http://www.ustream.tv/channel/brisbane> (the event is called sharing-1 and password= sharing-1)
[Bob] not yet
[james] u might get the last 5-7 minutes
[helen] surfing
Liz: yes
[helen] tsunami?
[Bob] i was there
[helen] flood?
[Mem] where? what you talking about?
[helen] the internet
[helen] data tsunami ;)
[Mem] hahaha
Liz: stream wave pool channel
[helen] antedeluvian
[Russell] riparian
[rebecca] diving platform
Liz: seabed and foreshore!
[Mem] hah, i understood "interesting people"
[helen] i've never been able to understand interesting people ...
[Russell] seashore see-saw
[Mem] oh, everyone understand "interested" but others are out. where the interest lies..
Liz: fountains of youth
[Bob] james, how do i remove my av?
[james] drop
Liz: drop
[helen] yep
[james] then u can retake it
[Mem] yellow-green button
[james] but if u click on stage then it will appear

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FEEDBACK

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James: great! thanks Suzon! and thanks all of you for coming.
[cherry21] bravo
[Mem] bravo
[helen] clap clap clap
Liz: huge project!!
Russell:ta very much suzon
[Tara] bravo
[Martin] clap clap
James: For the feedback, we will use Liz Lerman's "Critical Response Process"
[Tara] yes
Mem: clap clap
James: There are four steps to the process: Step one: statements of meaning. step two: artist as questioner. Step three: neutral questions. Step four: opinion time.

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[Russell] fine

[Liz] exciting

[James] We'll go through them in that order.

[helen] ok

[James] Let's start.

[cherry21] ok

[James] Step 1. Statements of Meaning: please state what was meaningful, evocative, interesting, exciting, striking in the work Suzon has just presented. Not everyone needs to speak. If you wish to, then put your avatar on the stage. The microphone will indicate who is up for speaking.

[Liz] imagery

[rebecca] thanks Suzon experiencing sound reverb

[suzon] mmm....

[mic] After that you can choose to remain on the stage. But it at that but if it is not your turn to speak please remain silent or use thought balloons.

[James] ok hen

[helen] shall i start?

[James] yes

[suzon] could you still grab the main ideas, rebecca

[rebecca] yep

Helen: ok well thanks a lot for the presentation suzon. it's really interesting to hear about your fellowship. & to see the amount of planning that has gone into it all & get an idea of what's coming up. also it worked really well to use UpStage & Ustream. at first when i was typing, it was pretty hard to actually take in what you were saying. so i got a bit lost, but it was all very interesting. i thought some of what you were saying about the difference in the documentation you have from early pre-digital stuff & now when you do stuff on computer & don't have the same level of notes & sketches. that is interesting to think about. what other ways we can leave traces. that's all.

[james] thanks hen

[Suzon] great! someone else wants to stand near mic?

[james] anyone else can come on

[James] cherry

Cherry: ciao. It is very early here so will try to talk sense. thank you suzon, that was fascinating, and pulls together all the other bits of info you have been disseminating about your work makes things very clear. i thought the water metaphor was very "evocative" and beautiful and also gives opportunity for dynamic use of data, which seems really exciting. thats all for now.

[James] thanks, cherry

[Suzon] tx!!!

[James] anyone else?

[Suzon] thanks

[James] liz

[Suzon] ooooooh what a beautiful doll!

[James] russell, come on down. click near mic. Yes. da da

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Russell: I am very impressed by your presentation. My apologies to Helen for I did not realise I was the reason she was typing - I thought Suzon had busy fingers. I am also interested in your metaphor of water. I am thinking about the different states of H₂O: ice vapour etc, melting ice shelves. these ideas are intriguing me with my work also
thank you for sharing.

[helen] rising oceans

James: ok thanks, maybe one more, if there is anyone wish to

James: bob

Bob: hi guys! it triggers ideas about granularity, small elements like the sandpile theory, made me think of a fountain of pale blue dots=earth
will mull it over. tx Suz

Suzon: thanks for getting up!

James: thanks bob. Step 2. Artist as Questioner: Suzon will ask questions about the work. After each question, you can answer. You may express opinions only if they are in direct response to the question asked and do not contain suggestions for changes.

Liz: yoik - a test

[helen] gee that's so strict! ;)

[Mem] ohoho

[cherry21] should we all be on stage?

[james] i bitstrict but you can express opinions later

[helen] can we break the rules?

[rebecca] can we see the image with the balloons

Suzon: I have questions about my blog. What to do to have more interactions with people? Is it helpful ? interesting?

Tara: raising my hand

[rebecca] the project map

James: come on

Mem: mine too

James: ok tara

[rebecca] ta

[helen] lol

James: about the blog

Tara: i am wondering if blog is not seen as most interactive now because of social networks and ability to blog. where do interaction too. so maybe blogs are going way of web pages/sites??? perhaps for interaction, that's all yawn

Suzon: for the video, what did you think about showing the screengrabs? To integrate them into the work? the video work?

Mem: well, i am interested in finding some ways to document non-documented things from art past and future. so I am delighted with this

Russell: You can also record movies of your actions with software such as ushowU

Suzon: i could use the screengrabs in DVDs with several short video works, in the authoring of the DVDs. Also i can integrate in future works some screengrabs of their own process.

Tara: wait not clear, you want to add screengrabs to threads video? from final cut [...] but if you are going to peel only one layer, because behind screen grab of timeline, there is the language behind FCP, and behind that all boiling down to binary. so are you talking about your process? or at showing what is "behind" work, a score?

Suzon: somehow the behind the work, the thought process and the composition being part of the work. I find fascinating to see an annotated score by a compositor. I find it rich and layered, and i am making parallel between music (or sound) composition and video editing. I am thinking about how can we also have this richness/layering in video....is it interesting to integrate a score?

Tara: it is meta-performance. It is self referential, a paradox.

Liz: yes and your drawings - in say wall work - makes it very rich

Mem: i like the scores

Liz: like the plan drawings you mean?

Mem: especially after works

Liz: thought process

Mem: after-scores for audience

Russell: it is not unusual to have a "making of" type of product

Tara: it is a meta

Helen: underscore?

Suzon: yes, an underwear!

Tara: a breaking down the facade

Helen: overscore?

Liz: drawings become 'works' on their own so.....

Mem: yes yes, but also just to show us after

James: cherry did u have something on that subject

Cherry: no its ok, still thinking

Russell: capturing the collaborative process as a conversation - as a score or script

Tara: meta is when author/artist/creator comments on work in work

Mem: as a conservation

Tara: like meta-fiction

Mem: in a good sense i meant

Helen: we have to conserve water, at the virtual fountain to make a score of it

Mem: well, it looks so

Tara: it refers to the devices that are creating it in the middle of it, a self-consciousness or reference that breaks the illusion

Mem: conservation of work...

Helen: i'm being silly suzon, mixing my metaphors ;)

James: i think we can talk out loud now, rather than think so much

Helen: yes thinking gets hard

James: anyone? come on stage

Suzon: About Virtual Fountains, i have a lot of questions. First is the vocabulary clear?

Mem: maybe some more information about it, some score?

Helen: i think water vocab is fine but it's also a bit ...hmm ...well, too easy? yeah it's overdone

Suzon: I am looking for a word for the ensemble of the virtual fountains without the social network connotation as i do not like it! Any idea? suggestion?

Cherry: sure, the idea of the social/cultural value of the fountains is interesting

Helen: **perhaps it's not so much the water, but the movement and the conduits, the passages that allow it to flow, the taps, the fountain itself rather than the water, the machinery!**

Cherry: **yes the things that make it useful**

Helen: **facilitating the flow**

Mem: the wishes with coins

Helen: the statue of the boy peeing

Helen: the steps around the fountain where everyone sits

Mem: stone and water together jumping in front of it when you pass another exam

Helen: **the journey to the water and back again, the vessel that carries the water, just a thought ...**

Liz: **I like the communal aspect, I have written in my notes... water on the moon and on mars, about the communal aspect of water here. we are surrounded by water here, not just the country but here in kawerau, VERY communal and health giving. we all meet in the thermal spa.**

[suzon] Liz is in NZ north

[rebecca] a drop in the ocean

Russell: **can i speak? Unknowing is engaged with the subtle and ethereal. Water is a metaphor for the unknown - or that we can never know - in a spiritual sense. The ephemeral quality of liveness can only ever be mediated by digital platforms. The mediated becomes a primary phenomenon.**

Mem: water is opposed to score, just to mention as a provocation

Suzon: water has always extremes! It can be muddy and stuck or continuously flowing! So it can score too, the patterns of the movements of the water is a score on its own!

Helen: nothing happens without water

Cherry: yes, fountain also functions as life-giver

Russell: water is life slipping through our fingers

Bob: **also the phase transition between ice and water, and water and vapor**

Suzon: - am looking for a word/an expression for the ensemble of the fountains, any idea?

EMAIL - suggestions about info/things to read to see live/online....similar projects...- suggestions about IT technicians, platform developers, sponsors - suggestions about protocols for participation

Liz: spa = fountain - in your european village, quietwater.com.au

James: Step 3. Neutral Questions: You can ask Suzon neutral questions about the work. and she will respond. Questions are neutral when they do not have an opinion couched in them. For example, if you are discussing the lighting of a scene, "Why was it so dark?" is not a neutral question. "What ideas guided your choices about lighting?" is.

Bob: why is water so wet?

Helen: i am wondering if you have funding for the programmer you talk about wanting for the platform

Suzon: hen, i can talk about that later....i am thinking to get funding for that

Tara: I can't make it anymore, it's 3:30 am here

Mem: bye Tara

Tara: bye! great job suz

Helen: bye tara!

Tara: bye helen

Rebecca: what about the caterpillars?

Martin: ok, i try - how do you bind people to a place like on real fountains? because it is loosely coupled in the net

Suzon: I am not sure i understand your question. How to have people onsite and online? I am not thinking that a virtual fountain will happen especially at a real fountain but it could be. In some months, mobile internet connection will be better, so it will be possible to be on a site but i am not thinking only about the real fountains but also spaces where people meet, make art, make science, ...

Liz: their need of the water? the information?

Helen: martin do you mean how to get them to come to the virtual fountain?

Martin: yes, like helen says, i know its a metaphor

Mem: fountain blog maybe?

Helen: so how to promote it and attract people to the online space

Liz: yes - the 'draw'

Suzon: how to come to the fountain? On internet? Yep. It depends on the platform, people in sharing their interests their stories, their water, etc.

Russell: the thirst

Martin: and to keep them coming again

Helen: getting people involved

Mem: blogtain

Bob: keep thirsty

Suzon: visually, i see the entrance of the platform as a mosaic/a quilt of all kind of water files that people would have posted. So, it will have several layers in which people can go on the platform.

Russell: sediments

Suzon: it is difficult to say now how the platform will be used yet!!!what i can say is; it is not like or it is like....

Martin: ok

Mem: can you offer them coins for their virtual wishes?

Helen: it's a good question tho, because if the project depends on people putting in to it, then there has to be a way to attract people & make it worthwhile for them

Mem: yes in a way

Suzon: sure! That's why i am thinking about a kind of mosaic, people will participate in an artwork as such on the platform itself! Knowing also that whatever will be post there, might be re-used by them or other people! I dont want to go down the lane of competition, marketing...it is more about sharing and passing information / data....with different groups of people. People can post and also take from the platform, as well as participating in an event.

Russell: a synchronised swimming team

Mem: by sharing you take that people want to give if they can get something, producing vs. consuming

Helen: it's a creative commons project

Mem: yes

Helen: you should connect up with creative commons. i guess the question is, will the project work if you don't get people involved? sure, we have no audience now! we're all players! ;)

Russell: rather than a torrential river friends in a pool could be more satisfying?

Liz: do you require an audience or a community?

Helen: it's a community you want, isn't it? contributing

Rebecca: audience lurking

Mem: audience is passive in process

Rebecca: and after events

Mem: in general...

Bob: maybe invent games, like with flash mobs

Liz: that in our kind of community - everyone comes to the thermal spa (in the old days 'hot pool') they come for the warm water but they enjoy the community sharing - so they come later - for both

Rebecca: people lurk live to

Martin: water mobs

Liz: so you need an attraction

Russell: I did like the idea of engaging with people off the street - the everyday river of life - guerilla projection or busstop interaction

Liz: a health giving something? mental health

Rebecca: spray passerby

Liz: its full of 80 yrs olds here, sprightly ones

Rebecca: the valley is fountain of youth

Liz: in general water gives health (life)

Rebecca: yep at least the media says so

Russell: Water is a carrier of life and death - it is at once benign and dreadful.

Liz: yes i think you have the good metaphor

James: Step 4. Opinion Time: You can state opinions, subject to permission from Suzon. The usual form is "I have an opinion about would you like to hear it?" Suzon has the option to decline opinions for any reason.

Rebecca: can we shorten that to opinion?

Helen: it does feel quite formal for online but its good to have a structure. it's better than no structure. the process, i think we have to have some kind of process, otherwise it would just be chaotic which is also nice :) that's an opinion, by the way. is it allowed, suzon? ;) depends what you want to get out of it & also how long. a structure can get us places more quickly. less mucking around by silly people like me!

Liz: well its good to have structure - but we are all used to being spontaneous - so we just get used to discipline - eh?

Helen: ok well i've had my opinion then, it's someone else's turn

Russell: about agency: How does the fellowship impact on the development expectation. LoFi. But do you expect some form of agency/authorship or IP?[..] thank you for your response it is exciting to hear about your continued exploration.

Liz: something about drawing, I think slowly!! the original drawings plans were very strong visually. someone mentioned - of course we dont have that so much now with new technology, so it is a pity to lose that spontaneusity but there MUST be something we now do eh? you are trying it with your screen grab of the plan. yes we are still 'immediate' artists, hands on, bodys on. so the fountain etc is a lovely metaphor, over and out!!

Cherry: i think i may have to e-mail in a couple of days when have had time to mull it over

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Martin: i am impressed about the "elementary" concept, i mean the basic metaphor, fountain, water, ...

Rebecca: what about the tenants at judy? the watershed in the building?

Russell: These metaphors are already very strong and entrenched in the online vernacular web surfing, pool, data clouds, bit streams etc- is this good or bad for your experimental arts practice?

Helen: that's what i was getting at when i said maybe it was too easy

Rebecca: The question is about how the people there might respond or be of assistance - thank you for your response

Russell: Rebecca was using a metaphor 'water' shed for the tenants of the Judy. The way these metaphors are already interpreted - in what has become a common language - the fountain is a natural extension of this

Mem: i have a quite different "opinion" about fountains. in serbian that word fountain is strictly connected with artificial something. so for me is very hard to think about it, in that metaphor you are mentioning like water and nature...it is really hard to change my mind to that sense cause it is same word, fontana

Rebecca: natural spring / well

Liz: here we would maybe call it a 'spring'

Russell: there are terms here such as spring water - which has a different and kinetic metaphor

Mem: A fountain (from the Latin "fons" or "fontis", a source or spring). in english and fr. is similar, just saying that from some others is not

Rebecca: there is a well here and people will drive far to get it, fill up jug

Liz: fountain - I will think about 'man made' but I know from my experience that in Europe fountain is a communal spring

Helen: we have some taps like that here in nz. there is one in petone

Mem: here is strictly unpractical thing, like l'art pour l'art, like some sculpture

Rebecca: I haven't done it but our swiss friend does

Bob: in new york, tap water is unfiltered, straight from the springs upstate

Mem: wow

Liz: oh I thought it was recycled

Mem: me too

Helen: that's london, liz, tap water there has been thru 7 people

Rebecca: lol

Liz: yummy

Helen: actually all water has probably been thru a lot more, as there is only a finite amount of water. so it's actually all recycled!

Bob: no, they are paying the farmers not to pollute the terrain around the springs

Rebecca: what about recycle h2o, toowoomba, salination?

Bob: is the main idea water or the fountain?

Helen: i think it is the fountain

Bob: cos anything can behave like water (in physics)

Russell: not all fountains are water

Mem: maybe some subtitle would work?

Liz: yes it will get like food and art it is not so PC now to use great amts of water – wasteful

Helen: could be a fountain of wine?

Bob: for instance avalanches

Helen: avalanches are water - frozen water

Liz: still like fountain of youth or the beer advert - fountain of beer

Helen: what ice berg?

Helen: yeah ok a beer fountain maybe is better than wine

FELLOWSHIP PRESENTATION – 1

13

by Suzon Fuks – ONLINE using UpStage & U-Stream (audio) - 13 December 2009

Rebecca: communion, baptism, develop ritual with water

Bob: a fountain is at the same time a structure and dynamic, a well is more static

Helen: ah, a virtual well, hmm interesting

James: flowing

Helen: you have to work harder to get water out of a well than a fountain

Mem: yes, haha

James: yes and easier to put in

Rebecca: its not static if people are using a well

Russell: it is a very different kinetic empathy between the two concepts of 'the well = depth ' and 'the fountain- water streaming through air.

Helen: wells are closer to nature, fountains are more "civilised" & planned

Bob: flash mob = flash flood

Liz: fountain - is moving water - this is needed for healing or purification

Helen: people fall into wells, they are dangerous, fountains are artistic cultural objects, wells are functional

Rebecca: artesian well

Russell: the water is also different - the well is ground water and the fountain is surface water

Bob: you can slip on water in your bathroom

Liz: fountains are magical, I like the thought of playful!

Rebecca: different layers of water

Mem: for example, when you look pics on <http://en.wikipedia.org/wiki/Fountain> all are artificial

Bob: to have a fountain, you need to feed it with energy

Liz: but the 'fountain' is just the built part - there is a spring underneath isnt it?

Mem: yes, can be with natural spring, but not in the cities

Liz: in the local stream it is bubbling warm!

Bob: fountains remind me of open thermo-dynamical structures

Liz: hot spring underneath

Mem: in cities are artificial almost always

Mem: energized from out

Bob: like a cell, or a life form

Liz: the hot springs are so important - health wise, mentally, old people for the bodies, socially

Mem: ok ok

Rebecca: so is sea water included?

Liz: sorry forgot the :

Mem: yes ok, that is why we need virtuality, some of us, ;)

Rebecca: i don't see artificial as a negative

Liz: fountain of knowledge - of some sort

Russell: some fountains in cities mimic waterfalls

[james] we see that water walls

Russell: waterfalls are a kind of screen

Liz: your fountain could be the source of..... open source

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THANKS & GOOD BYES!

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James: ok lets wind it up, thanks guys

Helen: thanks a lot, it's been very interesting & fun :)

Liz: hehe - I havent seen my data use yet!

Helen: yes it's worked well :)

Liz: Thank you Suzon, it is very interesting

Cherry: thanks suzon, was great. well done

Martin: Thanks Suzon!

Helen: i suppose everyone has suzon's email address? for later comments

Rebecca: best wishes

Suzon: its you who make it interesting!.... thanks! if any thought suggestions please email me.

Russell: thank you

Helen: thanks to all the UpStage newbies who came too. i hope you enjoyed your UpStage experience! & good to see all the familiar faces :)

James: and u stream

Suzon: yes very appreciated that you came

Andy : thanks a lot

Russell: Thank you Helen

Andy: it was very interesting

Suzon: he Andy!

[helen] you're welcome, russell! :)

Andy: hi suzon

James: hi andy!!

Andy: hi james

[james] big hugs

[russell] i will go now and put time with children

Rebecca ta Helen

[helen] :)

Helen: thanks a lot suzon & james, i will go too, i'm pretty tired ...

James: cheers

Rebecca must rescue kids

[helen] bye!

Mem: bye

[Martin] ok, see you all :) cheers!

Rebecca ciao

James: oh i'm out of the frame

Bob salut

James: salut